Year 3 Computing: Volcanoes



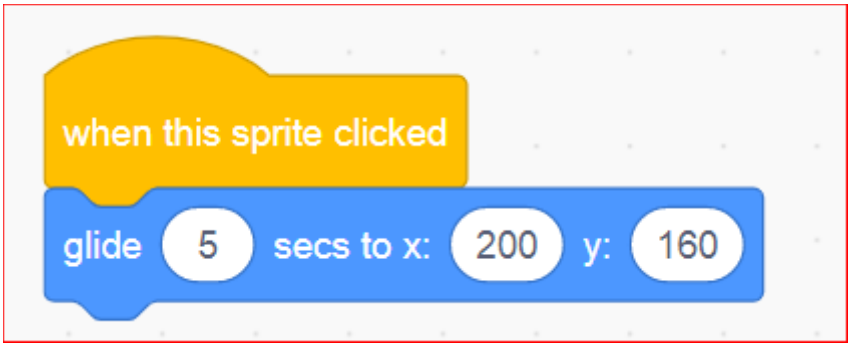
Lesson objectives:

- To be able to add characters to a volcano background and to make them move and speak.
- To change the code if it doesn't work (debug)

I can: Program a character (called a sprite) to do something such as to move or talk.

I understand: That a computer program can be created using blocks of code to make something happen (e.g. a sprite moving)

Extra: A variable can be changed (e.g. to make the sun move at a different speed)



Scan the QR code to out the project (or go to the AmazingICT Scratch channel to explore over 1000 projects)

Comment from the teacher: *'Thank you, they really enjoyed that. Some of them are definitely coders of the future and flew through it!*